Misterton Primary and Nursery School - Progression In Art and Design

Key Areas	Early Years	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	Know that there is a range of drawing media Know that different drawing media have different mark making potentials	Know that different lines create different effects	Know that pattern and texture can be used to create drawings	Know that shading creates tone. Detail can be added to create effect and modify the image	Know that different drawing materials can be selected and layered to create a specific outcome	Know that shading can show mood and feeling Know that different effects can be created with techniques	Know that the use of a range of drawing techniques can be used to communicate specific emotions to the audience
Painting	Know that each colour has a name Know that colours can be changed when mixed together	Know the 3 primary colours and when these are mixed they make a base of every secondary colour	Know that primary colours can be mixed to create other colours Know that paint can be mixed to create tone and shades Know which brush size is appropriate to the task	Know that there is a link between colours and feelings and use a developed colour vocabulary Know that there are a wide range of paint types and techniques	Know that colours can be mixed for a specific purpose with increasing accuracy Know that brush techniques can be used to create specific effects and use the language associated with this	Know that colours, tones and tints can enhance mood of the piece Know about warm and cold, complimenting and contrasting colours Know the initial effects of perspective	Know that the outcome and the end result is affected by the artist's choices
Printing	Know how to mark make using small tools including natural and made objects	Know how to make rubbings Know how to build a repeating pattern recognizing pattern in the environment	Know how to print using relief, press and print Know how to design patterns of increasing complexity	Know how to print using layering	Know how to refine a print Know how to use resist printing including marbling, cold water paste and silkscreen	Know how to print using safeprint tiles (polymer), relief, resist and mono	Know how to alter, modify and work independently

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Sculpture	Know how to explore a variety of materials experimenting with form and function	Know how to use sculpture to develop and share their ideas, experiences and imagination	Know how to manipulate clay by: rolling, kneading and shaping	Know how to experiment with construct and join recycled, natural and man- made materials Know how to manipulate clay inc: thumb pots, simple coil pots and models. Know how to build in textured relief	Know how to join clay. Cut and join (wood) safely Know how to make papier mache to sculpt an object	Know how to make informed choices about the 3D technique chosen Know that shape, form and detail can be used to evoke feelings Know how to discuss their work and talk through the process Know how to plan a sculpture through drawing and other preparatory work	Know how to make slab pots and coil pots Know how to create sculptures with increased independence Know that a brief can be used to create a product for a specific purpose or audience
Textiles Collage	Know that a variety of materials create an image Know how I made something and talk about my choices	Know that a wide variety of media can be used to create an image	Know how to create textures from a variety of media	Know how to stitch, cut, join and layer materials to create an effect	Know how to select the most effective tools to create a visual and tactile piece Know how to refine, alter and talk about my reasons and choices	Know how to join fabrics in different ways Know how to experiment and make choices	Know how to be expressive and analytical to adapt, extend and justify my work

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Black Sketchbooks	Know how to record in my Adventure Book	Know how to collect ideas in my sketchbook	Know how to develop ideas and practice techniques in my sketchbook	Know how to use my sketchbook to record ideas and to annotate them	Know how to use my sketchbook to review my artistic journey and to record reasons for my choices	Know how to develop and revisit ideas in my sketchbook and to evaluate my work and the work of others	Know how to use a sketchbook to improve the quality of my finished piece Know how to illustrate my choices and the reasons for these Know how to explain my influences
Artists, Craftsmen and Designers	Know that art exists all around us Know how to use ideas from Artists and Cultures in my work and play	Know that an opinion can be formed about a piece of art	Know the similarities and differences between Artists, Craftsmen and Designers	Know about art from other periods and make comparisons through discussion Know about the influences of other cultures and make comparisons through discussions	Know that different artists of the same style can be compared Know that different cultures influence others opinions and work	Know that the styles of other artists can influence my own work Know that different cultures can influence my work and ideas	Know about Architects, designers, sculptures and artists in history and make comparisons through discussion Know that art is a powerful medium in the world and that prejudices can be challenged through art

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